

Mitsubishi Motors Schools & Youth Conferences



Guide to Competition Points

Team	Competition Points
<u>Scoring Matches</u> U18 U16 U15 (S3) U14 (S2)	<ul style="list-style-type: none">• 3 points for a win• 2 points for a draw• 1 point for a loss, or participating in a Development Match when your team is short of players• 0 points for forfeiting a match due to not being able to field a team
<u>Participation Matches</u> U13 (S1)	<ul style="list-style-type: none">• 2 points for fulfilling the match• 1 point for participating in a Development Match when your team is short of players• 0 points for forfeiting a match due to not being able to field a team
<u>Additional Participation Matches</u> 'B' Team at any age group	<ul style="list-style-type: none">• 1 point for participating in a pre-arranged 'B' Team match

Development Matches are encouraged when one team cannot field the minimum number of players required to play a match. Within Development Matches clubs/schools are encouraged to share players to ensure all available players play a game of rugby.

If a match is not fulfilled because a team defaults due to a shortage of players the opposition will be awarded points for a win for a Scoring Match or 2 points for a Participation Match.

If a club has enough players to field a 'B' Team at any age group they have the opportunity to earn extra competition points by pre-arranging Additional Participation Matches to align with any conference fixture.

If a match is cancelled due to poor weather/ground conditions both clubs/schools will be awarded points for a draw (2 points) for a Scoring Match, or 1 point for a Participation Match.

The aggregate of all points awarded to each club across all conference matches will be used to rank clubs within a 'Whole Club' conference table.